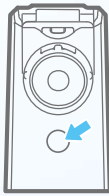




Status of Light Indicators



Light Indicator

	Continuous Green Light	Nebulizer working normally
	Continuous Orange Light	Low batteries
	Flashing Orange Light	Malfunction
	No light	No power, malfunction



Troubleshooting

Problems	Possible cause	Corrective action
<p>The nebulization rate becomes low</p>	Batteries are low	Replace with new batteries
	The holes on the mesh are stained or clogged	Clean mesh by immersing in hot boiled water
	The mesh is broken	Contact the nearest dealer
<p>Green light fails to turn on and device fails to nebulize when the power is on</p>	Improper connection between medication cup and main unit due to the stained/ wet electrodes	Clean the electrodes by wiping it off with (moistened) gauze and air dry
	The batteries are inserted in the wrong orientation	Re-insert batteries in accord to the polarity sign
	Batteries are flat	Replace with new batteries
<p>Green light is on while the device fails to nebulize when the power is on</p>	Battery cover is incompletely closed	Make sure battery cover is completely sealed
	Improper connection between adapter and main unit	Check and reconnect the adapter to then main unit
	The holes on the mesh are stained or clogged	Clean mesh by immersing in hot boiled water
	The mesh is broken	Contact the nearest dealer
	Nebulizing mesh is not completely immersed in medication	Re-adjust device to upright position and re-immers the nebulizing mesh in medication
<p>Orange light turns on continuously</p>	The medication cup is partially or not filled with medication	Make sure enough medication is filled in the medication cup
	Excessive medication builds up on the mesh	Remove excessive medication
<p>Orange light flashes then device turns off automatically</p>	Batteries are low	Replace the batteries with new ones
	Improper connection between medication cup and main unit due to the stained/ wet electrodes	Clean the electrodes by wiping it off with (moistened) gauze and air dry
	The medication cup is incorrectly installed	Re-install the medication cup on main unit